Iron Brigade [March-2022]





Features Key:

Extensive canvas-graphic system - created with Adobe Flash laction game-play and never-ending battle mode Compatible with the Windows and Mac OS Ready to play, immediately

With an enormous amount of different weapons available - season after season, year after year - the battle must be continuously ongoing, without end. The player can freely select his tactics, his team and his personal items. The most important characteristic of Iron Brigade is its immense playability. Its large collectible tech tree and frequent events guarantee hours of play.

If you like playing with Heroes or squad-battle games, Iron Brigade has it all. Play as the militia named Iron Brigade, fighting for the side of good and the valley for hundreds of years.

ABOUT THE DESIGN TEAM

Bas Schouten, a German with a beautiful eye for visual art and graphics and Simon Hofmann, Head of the dev team. Iron Brigade was created by independent game studios Ten Ton Studio and CocosMe.

The Iron Brigade team perfectly combines the know-how of CCGames with the talents of two independent studios. They will constantly improve their design skills over time. Stay tuned!

DESIGNERS

The basis of the design was created by Kurt Wriedemann and the design was completed by Wanna Saya, My Little Princess, Miraculous, Kalypso,